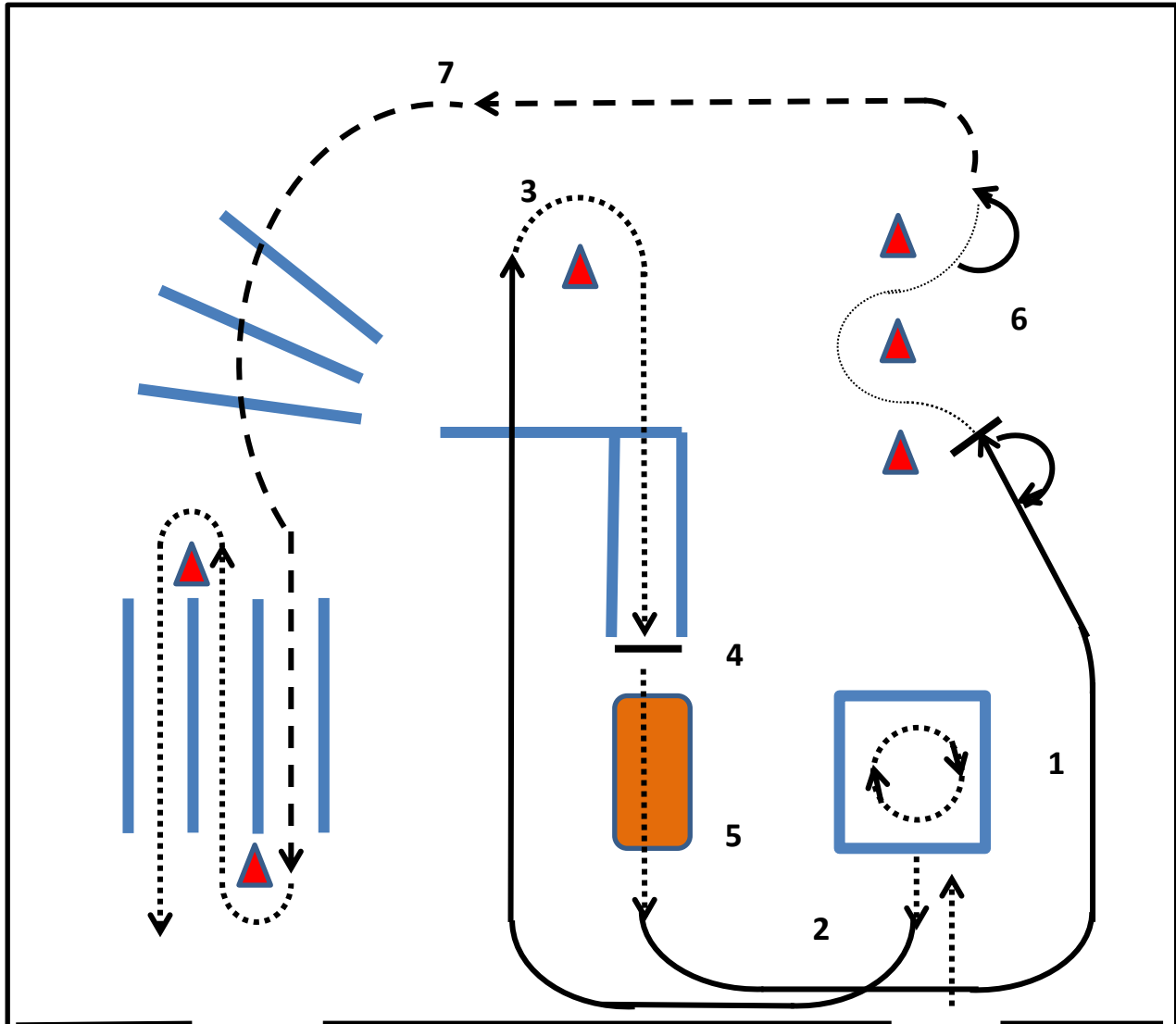


Trail Obstacle Pattern for class 23



1. Walk into arena, enter the Box, complete a 540 degree(1 and a half) right hand turn
2. Exit the box, execute a right lead canter on the indicated line, and over the pole
3. Break down to a walk at the cone, make right hand turn around cone
4. Walk into the chute, Halt at the end of the chute, demonstrate stand on the loose rein
5. Walk over bridge, execute a left lead canter on the indicated line, halt at cone
6. Execute a 180 degree haunch turn to the right, back round the center cone, execute a 180 degree Haunch turn to the left
7. Proceed in trot towards and through the three poles of the wagon wheel, and into the left hand chute of the serpentine, break down to walk at the cone
8. Continue in walk through the serpentine as indicated. Exit arena at a walk